NECESSARY EVIL NOVICE (0-20) NAME Age SEASONED (21-40) RACE Hair Eyes VETERAN (41-60) Weight SETTING HEROIC (61-80) PLAYER Height LEGENDARY (81+) WOUNDS **ATTRIBUTES** TOTAL BASE MODS AGILITY * PACE -2 -3 INC (BASE 6") **SMARTS** -/ SPIRIT **FATIGUE** PARRY (2+HALF FIGHTING) STRENGTH * *ENCUMBRANCE PENALTY VIGOR **TOUGHNESS** -2 -3 (2+HALF VIGOR) LOAD LIMIT SKILLS BOATING (A) * MAX WEIGHT CHARISMA CLIMBING (ST) * HINDRANCES **EFFECT** DRIVING (A) * Fighting (A) * GAMBLING (SM) GUTS (SP) HEALING (SM) **EDGES EFFECT** INTIMIDATION (SP) INVESTIGATION (SM) KNOWLEDGE (SM) LOCKPICKING (A) * NOTICE (SM) **POWERS EFFECT** PERSUASION (SP) PILOTING (A) REPAIR (SM) RIDING (A) * SHOOTING (A) STEALTH (A) * STREETWISE (SM) SURVIVAL (SM) SW/MM/NG (A) * TAUNT (SM) THROWING (A) * POWER POINTS TRACKING (SM) WEAPON RANGE DAMAGE ROF SHOTS MIN STR NOTES

ATTRIB?

XP

RANK

PP?

ARMOR TYPE	ARMOR	NOTES	r	MONEY
- -	WAR CAR	0.750	O//4.0.4.0.TT	
EQUIPMENT CARRIED			CHARACTE:	R SKEICH
ITEM		WEIGHT	4	
			4 1	
			4 1	
			-	
			-	
			-	
			4 1	
			-	
			-	
			-	
			-	
			-	
			1 1	
			1 1	
			1 1	
			┨	
			CHARACTE	FR BACKGROUND /NOTES
			CHARACTE	A BACKGROUND / MOIES
				
				
TOTAL	WEIGHT CA	RRIED	╡	
, , , , ,	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,			
E	QUIPMENT STO	RED		
ITEM		WEIGHT	7	
<u>-</u>				
			1	
			1	
			1	
			1	
			1	
			1	
			1	
			1	
			1	
			1	